

NQF requirements fields	Movement Monkeys Fulfilment
QA1. Education program and Practice	Standard 1.1) Our program in made to enhance a child's
	leaning experience with the use of movement / play based
The aim of Quality Area 1 of the National Quality Standard	learning and midline exercise.
is to ensure that the educational program and practice is	Element 1.1.3) The game and their corresponding
stimulating and engaging and enhances children's learning	educational component are formatted in a way that allows
and development. In school age care services, the program	children of all levels of learning to achieve results. With
nurtures the development of life skills and complements	each game having beginner, intermediate and advanced
children's experiences, opportunities, and relationships at	coordination and educational levels imbedded in its format
school, at home and in the community.	the child unconsciously chooses the learning path best
 Standard 1.1) The educational program enhances 	suited for them to lean.
each child's learning and development.	Standard 1.2) Even though all the children playing the
• Element 1.1.3) All aspects of the program, including	game are following the same rules guidelines their re-
routines, are organised in ways that maximise	interpretation of the rule will be different. The path they
opportunities for each child's learning.	choose to achieve the end results is the programs' goal.
• Standard 1.2) Educators facilitate and extend each	Standard 1.3) Our program is intended to become a asset
child's learning and development.	to your planed educational program, with our key
• Standard 1.3) Educators and co-ordinators take a	educational point being mirrored off the Queensland prep
planned and reflective approach to implementing	curriculum version 8 and 9
the program for each child.	<i>Element 1.3.1 to 1.3.3) As one of the core components of</i>
• Element 1.3.1) Each child's learning and	our program. The progression sheet (fine motor skills
development is assessed or evaluated as part of an	worksheet). Is used to fulfills a multitude for rolls from
ongoing cycle of observation, analysing learning,	developing small mussel movements, Colour and shape



 documentation, planning, implementation, and reflection. Element 1.3.2) Critical reflection on children's learning and development, both as individuals and in groups, drives program planning and implementation. Element 1.3.3) Families are informed about the program and their child's progress. 	identification, number, and letter character recognition (Queensland school font). This work sheet additional use is to be a reference log of the child progression through the Movement monkey program both for educators and the child's family. achieve the end results is the programs' goal. Standard 1.3) Our program is intended to become a asset to your planed educational program, with our key educational point being mirrored off the Queensland prep curriculum version 8 and 9 Element 1.3.1 to 1.3.3) As one of the core components of our program. The progression sheet (fine motor skills worksheet). Is used to fulfills a multitude for rolls from developing small mussel movements, Colour and shape identification, number, and letter character recognition (Queensland school font). This work sheet additional use is to be a reference log of the child progression through the Movement monkey program both for educators and the
	Movement monkey program both for educators and the child's family.
QA2. Childrens Health and Safety	Standard 2.1) MMA is a movement-based program and
The aim of Quality Area 2 under the National Quality Standard is to safeguard and promote children's health	promotes physical activities through high energy games. The games cover a wide range of movement types of form running, jumping, balancing and more.



 and safety, minimise risks and protect children from harm, injury, and infection. All children have the right to experience quality education and care in an environment that provides for their physical and psychological wellbeing and provides support for each child's growing competence, confidence, and independence. Standard 2.1) Each child's health and physical activity is supported and promoted. Element 2.1.2) Effective illness and injury management and hygiene practices are promoted and implemented. 	Element 2.1.2 to 2.2.1) Accidental injury caused during game play is all way issue we work on minimizing our games are layout and run in a way that is focused firstly on reduce to opportunity for an incident to occur. There are only 3 children playing the main component of the game at any one time and at the same time the children in the line are engaged in a line-based game to keep them occupied and focused (3 types of tunnel ball).
QA3. Physical EnvironmentThe aim of Quality Area 3 under the National Quality Standard is to ensure that the physical environment is safe, suitable and provides a rich and diverse range of experiences that promote children's learning and development.The way that the environment is designed, equipped, and organised determines the way that the space and resources are used and has the potential to maximise	In nearly every occasion we will be using your outdoor space unless a indoor aera is available. Before every session our coachers remove any hazards for the play space to ensure a safe game. Regarding the equipment that's used for the games they are of the same quality and safety standard that equipment the centre will be use itself. As well in some of the game that we run will make use of the equipment and structures that are in your yard as these enhancers the play-based learning experience.



children's engagement and level of positive experience and inclusive relationships.	
QA4. Staffing arrangements The aim of Quality Area 4 under the National Quality Standard is to ensure the provision of qualified and experienced educators, coordinators and nominated supervisors who can develop warm, respectful relationships with children, create safe and predictable environments and encourage children's active engagement in the learning program. &	One of the major factors to become a coach with MMA an exciting fun-loving personality. To us this is some think that we are unable to teach and allows our team members to foster meaningful interaction build on trust and develop a warm and mutual respectful relationship. This social environment encourages and supports learning and the development of self-identity. Collaborative learning is a big part of our program as well. Being team-based exercises teamwork and the transferring of ideas and knowledge is present as peers help each other in solving elements of the games.
QA5. Relationships with children	
QA 5) The aim of Quality Area 5 under the National Quality Standard is to promote relationships with children that are responsive, respectful and promote children's sense of security and belonging. Relationships of this kind free children to explore the environment and engage in play and learning.	



OAC Callebanetics wants such is suith families and	A family contain any solution and the same this same have be
QA6. Collaborative partnerships with families and	A family centric approach is something we love to
communities	encourage with the movement monkeys' program. We offer
	home based expansion pack that work in conjunction with
The aim of Quality Area 6 under the National Quality	the centre-based events. This is something that the centre
Standard is to recognise that collaborative relationships	can include in the program or family and implement it
with families are fundamental to achieving quality	themselves. Whatever the outcome this addition to the
outcomes for children and that community partnerships	program is a huge enhancement to the child's learning
that are based on active communication, consultation and	experience.
collaboration are also essential.	